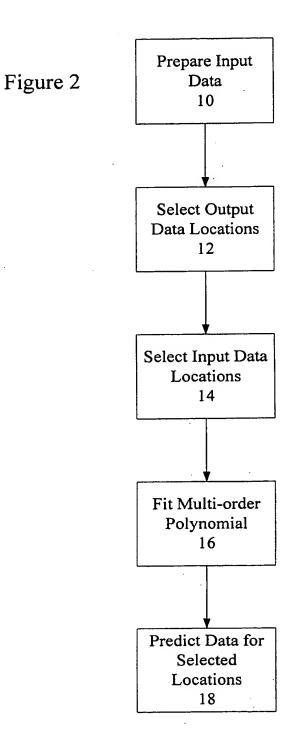
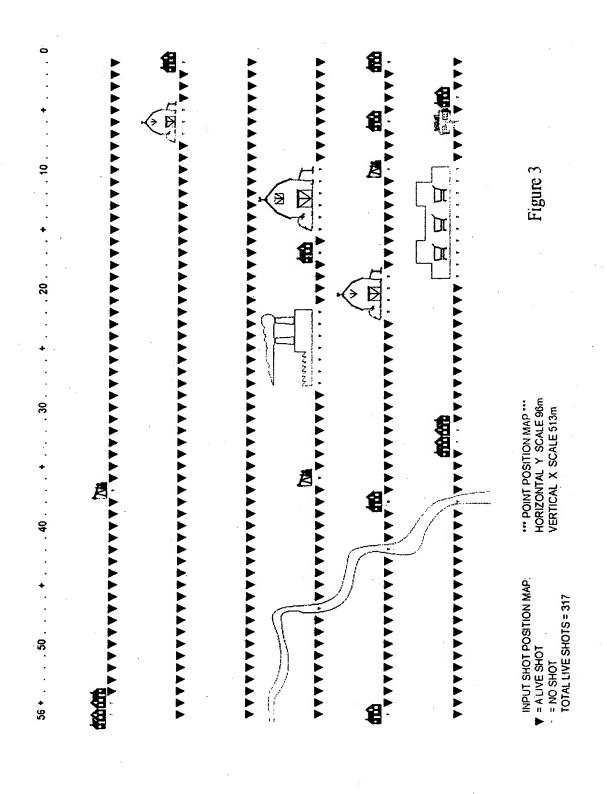


Figure 1A





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· -	****	*****	·
7	***	***	NPUT SHOT
		*****	ATCHMAP ON PATCH S.ZE = 128 * 7 IN X * Y, 886 TRACES PER INPLIT SHOT
4			H 963 ¼ • × ∧
ယ		*****	E = 128 * 7 th
₩		****	(INDEX INPUT STN PATCH MAP = A LIVE STN INPUT STATION PATCH S.ZE = 1 HCRIZONTAI Y SCAIE 480m
			XINDEX INPUT STN PATCH MAP - ALIVE STN INPUT STATION PATCH S HORIZONTAL Y SCAL
→ ×	<u> - თო 4 ო გ გ გ გ</u>	2222222 222222 222222 22222 22222 22222 2222	× = 11 = 1

HCRIZONTAL Y SCALE 480m VERTICAL X SCALE 16m

Figure 5		1OT.		
INTERPOLATED STN PATCH MAP: ► = A LIVE STN (COINCIDE WITH INPUT STN PATCH) ► = ADDED STN (ALSO FORM LINE IN X DIRECTION)	REDUCE STN LINE SPACING (dY) FROM 480 TO 240 INCREASE # OF STN LINES OF A PATCH FROM 7 TO 13 = (7-1) • 2+1	OUTPUT STATION PATCH SIZE = 128 * 13 IN X * Y, 1664 TRACES PER OUTPUT SHOT.	HORIZONTAL Y SCALE 240m (REDUCED BY HALF)	VERTICAL X SCALE 16m (NO CHANGE)

= INPUT index Y $\Delta\Delta\Delta\Delta\Delta\Delta$ Δ Δ Δ ^^^^^<u>^^^^^</u> $\Delta \Delta A A A A A A A$ $\wedge \wedge \wedge \wedge \wedge \wedge \wedge \wedge \Delta$ $\wedge \wedge \wedge \wedge \wedge \Delta \Delta \Delta \Delta$ $A\Delta\Delta\Delta\Delta\Delta\Delta\Delta\Delta$ 9 4444444 X INDEX × 22222525

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Figure 6

INPUT SHOT POSITION MAP:

▼ = A LIVE SHOT

• = NO SHOT

▽ = INTERPOLATED SHOTS

TOTAL LIVE INPUT SHOTS = 317

*** PCINT POSITION MAP *** HORIZONTAL Y SCALE 96m VERTICAL X SCALE 128m

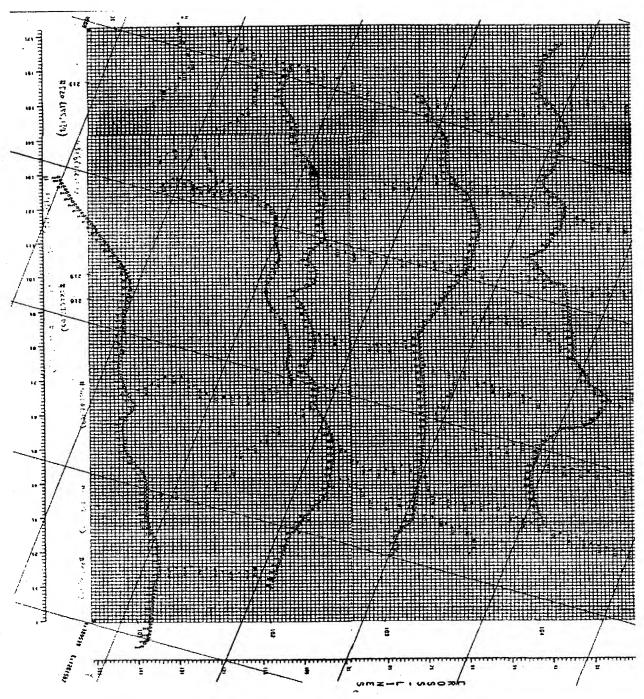


Figure 7

Figure 8

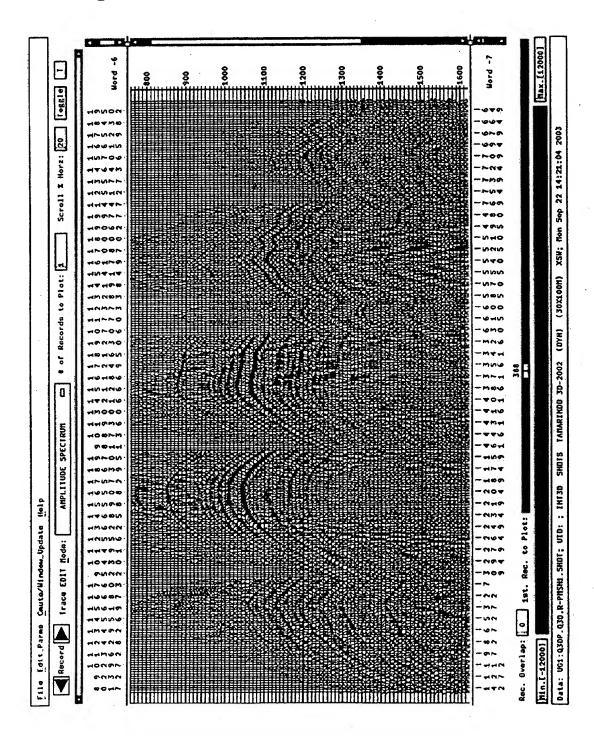


Figure 9

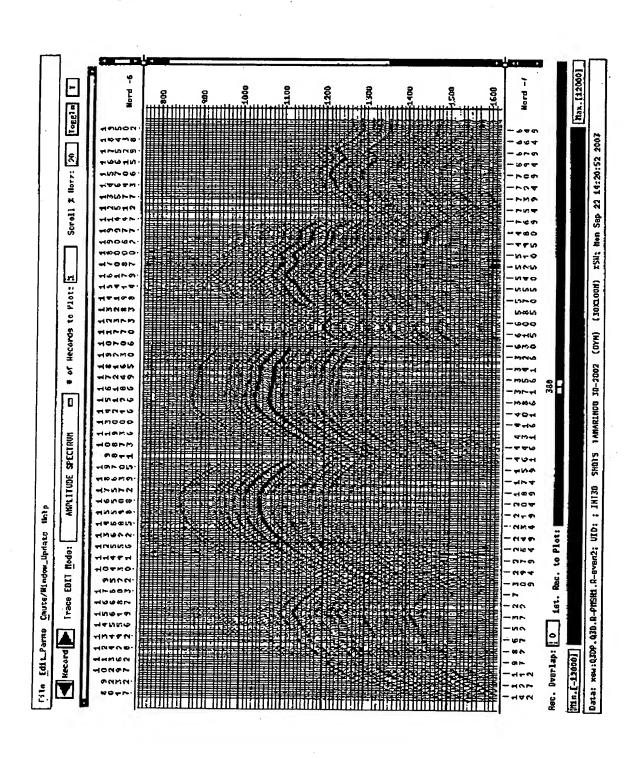


Figure 10

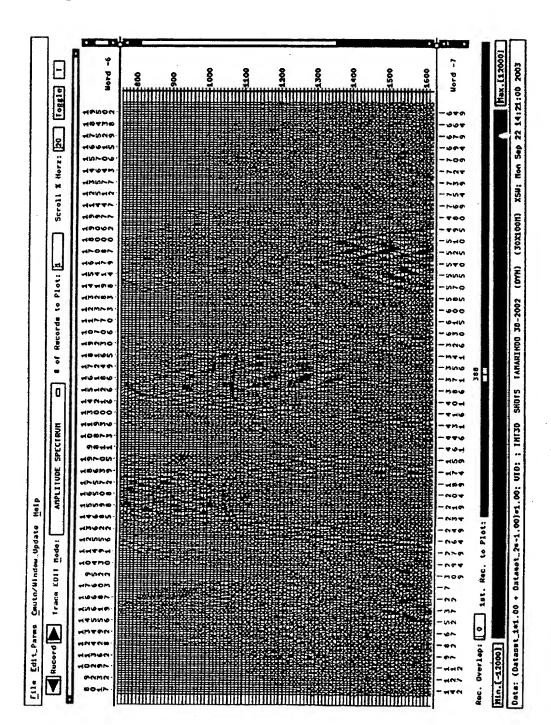


Figure 11

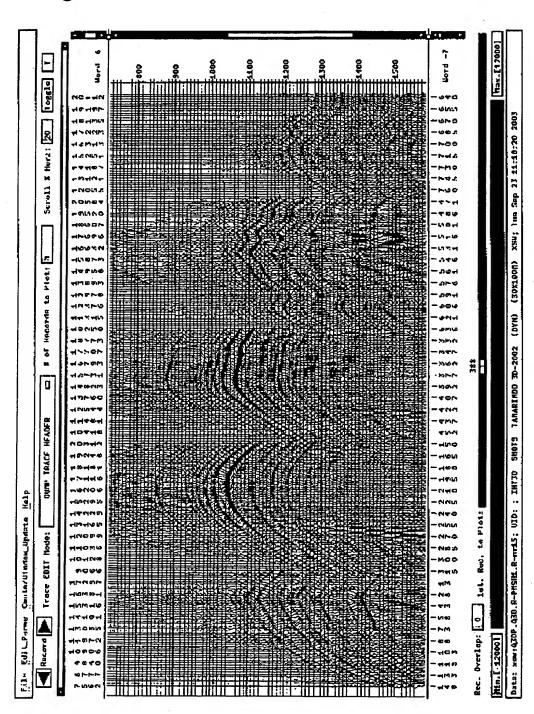


Figure 12

